

Saskatoon Knights of Columbus Junior Mosquito Baseball Division

Rules for League Play - 2010

Game Times and Place

1. Scheduled games and practices will be at Kilburn Park on Monday to Thursday.
2. Game start times are 5:15 pm and 6:45 pm for the first four weeks of the season (May 3 to May 27). Commencing May 31, start times will be 5:30 pm and 7:00 pm.
4. Games are to be played in 1 hour and 15 minutes. However, late games may be extended if both coaches agree and the weather conditions permit.
5. All players and equipment must be off the field and off the player benches at least 15 minutes before the start time of the late game.

All rules from the Baseball Canada "Rules of Baseball" rulebook (latest edition) apply with the exception of the following:

The Game

1. Games shall consist of as many innings as can be played in 1 hour and 15 minutes. No new inning may be started after one hour. However, see rule #4 in the previous section.
2. An inning is completed when there are three outs or upon scoring the **fourth** run.
3. All pitching will be done by the manual, spring loaded pitching machine. One coach of the team batting is to operate the pitching machine.

Game Rules

1. Shoes with metal or plastic cleats or spikes are prohibited. Shoes with rubber studs or cleats are permitted.
2. All safety equipment must be worn, including full catcher's equipment and double ear-flap helmets with the chin strap securely fastened for the batter, all runners, the on-deck batter and the pitcher (the player beside the pitching machine).
3. No stealing bases - no bunting - no walks.
4. Runners may **NOT** advance on a passed ball.
5. When a batted ball hits the pitching machine, ball bucket or Coach the ball will be declared dead and the batter awarded a single.
6. The infield fly rule does not apply.
7. Runners must tag up on a fly ball and may advance at their own risk.
8. Outs on base are as in a regulation baseball game. Players called out must return to their bench.
9. An overthrow at first base is when the ball hits the fence or goes past the fence / out of bounds line. The ball is out of play, declared dead and the runner advances to second base. Runners on other bases **DO NOT ADVANCE** unless forced by the advancing batter-runner. Runners may advance home on an overthrow at third base.
10. Once a ball hit into the outfield is thrown back to a fielder in the infield, runners cannot advance beyond the base they were approaching. The ball is live and a play should be made at a base. Once the runner reaches the base, the ball is dead. **For the purpose of this rule, the infield means any part of the dirt surface.**
11. In all cases when there is a play at home plate, the advancing runner **MUST** slide.

Batting Rules

1. Batters must hit fair with six balls pitched in the strike zone. The **coach** (not the umpire) operating

the pitching machine is to call a “**NO PITCH**” if the machine fails to deliver the ball within the strike zone. Play is dead once a “no pitch” is called. If the batter swings at a ‘no pitch’ and hits the ball, the ball is dead.

2. Strikes will be called by the home plate umpire. The batter is not out on called strikes unless the strike is the sixth hittable pitch. **HOWEVER**, if the batter swings and misses on the third strike he/she is out even if it is not the sixth pitch and will return to the bench.
3. If a batter fails to hit a fair ball with one of the 6 pitched balls he/she will be declared out and will return to the bench. If the sixth pitch is fouled, the batter will be allowed one more hittable pitch. If that one is fouled, the batter is “out.” If the batter hits a foul tip on the sixth pitch or any other third strike, the batter is out.

Team Responsibilities

1. Coaches for all teams playing the late games are responsible for putting away the bases and pitching machine. If after an early game a Mosquito team is scheduled to play the late game, only the pitching machine must be put away.
2. The HOME team supplies the plate umpire, score sheet and scorekeeper.
3. The VISITING team supplies the base umpire.

Remember this is developmental baseball played without trained umpires. The outcome of the game is not the most important factor in any game. Teaching your players the fundamental skills and good sportsmanship far outweighs the outcome.

Remind your parents that the scheduled practices are an important component of the Junior Mosquito Division. They provide the opportunity for players to learn the basic skills to play and enjoy the game of baseball. Games, while more enjoyable, are not an effective way for players to learn these skills. Therefore it is important for coaches to run the scheduled practices so that the players are always kept active and are having **FUN**.

MAKE SURE THAT GAMES AND PRACTICES ARE FUN FOR EVERYONE AT THE BALL DIAMOND FROM ORGANIZERS TO PLAYERS TO COACHES TO PARENTS TO FANS.

LET'S KEEP THAT IN MIND AT ALL TIMES.