

**2011 Saskatoon Pee Wee Baseball
AA and A League Championship Tournaments
June 24 – 28, 2011**

<u>AA League</u>	
<u>Pool A</u>	<u>Pool B</u>
1. A's #2	4. A's #1
2. Blue Jay Heat	5. Blue Jay Hitmen
3. Cardinals	6. Davidson

A League
Pool C
7. A's
8. Blue Jays
9. Braves

Saturday, June 25	Ed Bryant	Volunteer	Joe Zeman
10:00 am	7 vs 8	5 vs 4	1 vs 2
12:30 pm	2 vs 3	8 vs 9	6 vs 5
3:00 pm	3 vs 1	4 vs 6	9 vs 7

Sunday, June 26	Ed Bryant	Joe Zeman
8:30 am	Pool A tie-breaker (if needed)	Pool B tie-breaker (if needed)
10:00 am		7 vs 9
12:30 pm	8 vs 7	1 st Pool B vs 2 nd Pool A (Game 1)
3:00 pm	9 vs 8	1 st Pool A vs 2 nd Pool B (Game 2)

Monday, June 27	Ed Bryant	Joe Zeman
6:30 pm	3 rd Pool A vs 3 rd Pool B	Loser (Game 1) vs Loser (Game 2)

Tuesday, June 28	Ed Bryant	Joe Zeman
6:30 pm	1 st Pool C vs 2 nd Pool C A Championship Final	Winner (Game 1) vs Winner (Game 2) AA Championship Final

First-named team is HOME team except for the Monday, June 27 and Tuesday, June 28 games where HOME team will be decided by a coin toss.

SASKATOON PEE WEE BASEBALL
AA LEAGUE CHAMPIONSHIP TOURNAMENT RULES
JUNE 25-27, 2011

1. Unless changed by these rules, the 2011 League rules are in effect.
2. Everybody bats and unlimited substitution and re-entry of players are permitted.
3. For each game:
 - (a) The League will provide a plate and a base umpire for all games. In the event that a base umpire is not supplied, the VISITING team will provide the base umpire.
 - (b) The HOME team will supply the scorekeeper and a person to record pitch counts.
 - (c) Team lineups are to be given to the scorekeeper and the coach of the opposing team before the start of a game. **PLAYERS' LAST NAMES AND NUMBERS ARE REQUIRED.** Players will bat in the order listed.
 - (d) **Coaches must inform the scorekeeper of each pitching change at the time of the change.**
 - (e) **Scorekeepers must record each pitcher's pitch count on the game record sheet provided.**
 - (f) Coaches should sign the game record sheet at the end of the game to verify that the score and the pitcher's pitch count recorded are correct. If this is not done, the game record sheet will be considered correct and may not be disputed later.
 - (g) The HOME team returns the game record sheet to the clubhouse after each game.
4. A winner must be determined for every game. In tied games, extra innings must be played to determine a winner (see rule 8).
The tie-breaking procedures used by the S.B.A. will be used to determine the standings if teams are tied after round-robin play.
5. The pitching rules are:
 - (a) All players will start this tournament requiring zero days of rest.
 - (b) Pitchers are allowed to pitch in two games on the same day provided not more than 30 pitches are thrown in the first appearance. The total number of pitches thrown by a pitcher on the same day may not exceed 85 except when a pitcher, having reached this maximum, finishes a batter.
 - (c) Pitchers may pitch on three consecutive days provided the total number of pitches thrown on the first two days does not exceed 35.
 - (d) Rest requirements resulting from pitching appearances during the tournament will carry forward into the following week of League play.
 - (e) Once a pitcher is removed from the mound, he/she cannot pitch again in that game.
 - (f) Once a player has pitched, he/she may not catch in that same or another game on the same day.
6. ALL GAMES CONSIST OF SIX INNINGS but a game will be ruled complete
 - (a) when four innings have been played and two hours have elapsed. A new inning may not be commenced **later than two hours** after the official starting time of the game. **EXCEPTION:** This time limit will not apply in semi-final or final games.
 - (b) when one team is ahead by 10 or more runs after four complete innings or any complete inning after that.
NOTE: If the HOME team is leading by 10 or more runs after the VISITING team has completed its bat in the fourth or subsequent inning, the game will be ruled complete and the HOME team will not bat.
 - (c) when the HOME team is ahead after the VISITING team has completed its half of the sixth inning.
 - (d) when the HOME team scores the winning run in its half of the sixth inning.
EXCEPTION: *If the last batter in a game hits a fair fly ball out of the ground, the batter and all*

runners on base will be permitted to score in accordance with base running rules and the game will end when the last batter touches home plate.

- (e) when a game is called because of poor weather or poor light and four complete innings have been played.

Normally, the time limits will be counted from the scheduled starting time of the game. However, if the tournament is running behind schedule, the starting time (for the purpose of the time limitation rules) will be the time midway between the scheduled starting time and the actual starting time of the game. *This will not apply if the umpire judges that the delay was caused by excessively long pre-game warm-ups or other actions by one or both teams.*

The umpire will determine the starting time for the purpose of time limitations and should advise the coaches of the starting time at the pre-game meeting.

7. If four or more innings have not been played and the game time limit has been reached, the game will continue until a decision is reached according to rule 6 and/or rule 8.
8. If a game is tied after six innings or after exceeding its time limit, *tie-breaking innings* will be played until a winner is determined. In each tie-breaking inning, the batting team will start its half of the inning with one out and with the last **completed** batter in that team's previous inning as a runner on second base. The pitching rules in rule 5 apply to all tie-breaking innings played. **EXCEPTION:** If tie-breaking innings are required in semi-final or final games, regulation innings will be played until the tie is broken.
9. **The 6-run per inning mercy rule is in effect. However, unlimited scoring is allowed in both halves of the 6th inning.** **NOTE:** If the last inning in a game is not the 6th inning and the HOME team is down by more than 6 runs, the bottom half of the inning must still be played. Failure to do so will give the Visiting team an unfair advantage in terms of pitch count and may affect the results if the tie-breaking procedure needs to be used to break ties after pool play.
10. Game balls will be provided by the League. Coaches are requested to ensure that game balls are returned to the umpire at the end of the game.
11. Because it is not possible to have a protest committee present at each diamond, **NO PROTESTS MAY BE LODGED.** If a dispute arises, coaches, in consultation with the game umpire, should resolve it among themselves.
12. The SBA dress code for coaches/managers on the bench and in the field is in effect. **Any person wearing shorts and/or sandals will not be permitted on the players bench or on the field. This will also apply to the situation when a parent is asked to fill in for a member of the coaching staff. No warnings will be issued. Failure for a incorrectly dressed coach to leave the bench or field when requested will result in that coach's team forfeiting the game with a score of 6-0 in four defensive innings.**