

**SASKATOON MINOR BASEBALL  
BANTAM AAA WOOD BAT TOURNAMENT**

JULY 6 – 8, 2018

<b>POOL A</b>	<b>POOL B</b>	<b>POOL C</b>	<b>POOL D</b>
1. Sask Five Giants	5. Weyburn Beavers	9. Regina Pacers	13. Prince Albert Royals
2. Saskatoon Cardinals	6. Saskatoon Braves	10. Saskatoon Athletics	14. Saskatoon Blue Jays
3. Regina White Sox	7. Swift Current 57's	11. Red River Valley Pioneer	15. South East A's
4. Battleford Beavers	8. North Winnipeg Pirates	12. Unity Cardinals	16. Sherwood Park Athletics

**GAME SCHEDULE**

<b>FRIDAY</b> JULY 6, 2018	<b>NUTANA 1</b>	<b>NUTANA 2</b>	<b>NUTANA 3</b>	<b>NUTANA 4</b>
4:00 pm	2 vs 1	6 vs 5	10 vs 9	14 vs 13
6:30 pm	4 vs 3	8 vs 7	12 vs 11	16 vs 15

*Last-named team is HOME team.*

<b>SATURDAY</b> JULY 7, 2018	<b>NUTANA 1</b>	<b>NUTANA 2</b>	<b>NUTANA 3</b>	<b>NUTANA 4</b>
9:00 am	3 vs 2	1 vs 4	11 vs 10	9 vs 12
11:30 am	7 vs 6	5 vs 8		
12:00 pm			15 vs 14	13 vs 16
2:00 pm	3 vs 1*	7 vs 5*		
2:30 pm			11 vs 9*	12 vs 10*
4:30 pm	4 vs 2*	8 vs 6*		
5:00 pm			15 vs 13*	16 vs 14*

*Last-named team is HOME team, except for games indicated by \* where HOME team will be decided by a coin toss.*

<b>SUNDAY</b> JULY 8, 2018	<b>NUTANA 1</b>	<b>NUTANA 2</b>	<b>NUTANA 3</b>	<b>NUTANA 4</b>
9:30 am	4A vs 4B* (Game 1)	4C vs 4D* (Game 2)	3A vs 3B* (Game 3)	3C vs 3D* (Game 4)
12:00 am	1A vs 1B* (Game 5)	1C vs 1D* (Game 6)	2A vs 2B* (Game 7)	2C vs 2D* (Game 8)
3:00 pm	W(G5) vs W(G6)* <b>A Final</b>	W(G7) vs W(G8)* <b>B Final</b>	W(G3) vs W(G4)* <b>C Final</b>	W(G1) vs W(G2)* <b>D Final</b>

*In all Semi-final and Final games, HOME team will be decided by a coin toss.*

**SASKATOON MINOR BASEBALL**  
**BANTAM AAA “WOOD BAT” TOURNAMENT RULES**  
**Nutana Kiwanis Park, Saskatoon**  
July 6-8, 2018

1. Rules and standings for the tournament will be governed by S.B.A. Rules and those listed below. The S.B.A. tie-breaking procedures will be used to determine the **standings** if teams are tied after pool play **except that tie-breaking games will not be played**. In the event of a 3-way tie, the top ranked team will be determined by SBA tie-breaking rules. The next ranked team will be determined by the result of the head-to-head game. All games must be played to determine a winner and a loser. Ties will be broken using the procedure described in rule 7.
2. The last-named team is the HOME team except where it is indicated on the game schedule that a coin toss will determine HOME team. The HOME team will occupy the third base bench.
3. **9-man baseball with re-entry with coaches discretion to allow for 1 extra hitter (EH); i.e. – team can choose to bat 10 players.** (Those 10 players may be moved defensively. All other players must be substituted for players in the original line-up.)
4. In each game:
  - (a) The HOME team will provide the scorekeeper and the VISITING team a person to record pitch counts.
  - (b) Team line ups are to be given to the scorekeeper 15 minutes before the start of a game. **Players' last names and numbers are required.** Players will bat in the order listed.
  - (c) Teams will only be permitted an infield prior to game time if time permits for both teams. Field preparation and diamond maintenance take priority over infields. Ideally, if time permits, Home team will take infield 25 minutes prior to game time, Visiting 15 minutes prior to game time. Infields should not push back game start times and if minimal available time exists, it should be shared equally. Teams are encouraged to use open space adjacent to fields to warm up prior to games.
  - (d) Coaches must inform the scorekeeper of each pitching change. Scorekeepers should make coaches aware as pitches reach pitching limits.
  - (e) Upon the completion of the game, the scorekeeper should record the game result and pitch counts on the game result sheet. **Coaches should sign the game record sheet at the end of the game to verify that the score and the pitch counts recorded are correct.** Scorekeepers are to return this sheet fully completed to the tournament table located at Nutana Diamond 1 immediately after each game.
  - (f) **Once the game record sheet has been submitted, whether signed or not, it will be considered correct and may not be disputed later.**
5. (a) Pitching limits for all play will be determined by pitch count. **Required days of rest earned from previous pitching appearances are not set to zero for this tournament and do apply.**
  - (b) The pitching rules are:

<b>Number of Pitches</b>	<b>Rest Period</b>
1 -35	No rest required
36-50	1 day rest
51-65	2 days rest
66-80	3 days rest
81-95	4 days rest

**Maximum allowable pitches in a day is 95.** A pitcher who has reached his or her maximum pitch limit (95 pitches) while facing a batter may continue pitching until that batter reaches base or is put out. **Refer to the Baseball Sask website for further clarity on pitch count for this tournament.**

6. **ALL GAMES WILL CONSIST OF SEVEN INNINGS** but a game will be ruled complete:
- (a) if five innings have been played and two hours have elapsed (i.e. **a new inning will not be commenced two hours after the official starting time of the game**).

**EXCEPTION:** This time limit will not apply to semi-final and final games.

The time limits will normally be counted from the scheduled starting time of the game. However, if the tournament is running behind schedule, the starting time (for the purpose of the time limitation rules) will be the time **MIDWAY** between the scheduled starting time and the actual starting time of the game. The umpires and the tournament organizing committee will determine the starting time for the purpose of time limitations and must announce this time at the plate meeting to the coaches and to the scorekeeper before game start. **If this is not done, the coaches should ask the umpire to state the official starting time of the game. The scorekeeper will record this time in the scorebook.**

- (b) if one team is ahead by 10 or more runs after five complete innings or any complete inning after that.  
NOTE: If the HOME team is leading by 10 or more runs after the VISITING team has completed its bat in the 5th or a subsequent inning, the game will be ruled complete and the HOME team will not bat.
- (c) if a game is called because of poor weather and five innings have been played.
7. If a game is tied **after seven innings**, tie-breaking innings will be played until a winner is determined. The following procedures will be implemented during extra innings:
- Each team will begin the extra inning (and any subsequent necessary extra innings) with a player on first and second, no outs. (See example below to confirm who is on first and second)
  - The batting order of the extra inning or any subsequent innings will be determined by how the previous inning ended. (See example below to confirm who is at bat)
  - The traditional system of the visiting team hitting in the top of the inning and the home team hitting in the bottom of the inning will remain in effect until a winner is determined.

*Example:*

*If the last regulation inning ends with the #6 hitter having the last plate appearance (PA), then the extra inning begins the #7 hitter at bat, and the #5 hitter at second base and the #6 hitter at first base*

8. **Only wood bats will be used.** All equipment must be kept off the playing area. Equipment should be stored in or behind the player's bench.
9. There will be no Protest Committee. Coaches, in consultation with the umpires, are expected to resolve any disputes arising from rule interpretation. Coaches are also reminded that a judgement call by an umpire may not be disputed.
10. All players and coaches are expected to follow the S.B.A. "CODE OF CONDUCT" and the "SAFETY REGULATIONS" outlined in the 2018 S.B.A. Annual Handbook. Any action deemed unsportsmanlike shall be grounds for ejection. This includes continued challenging of umpiring decisions. A zero tolerance policy for verbal harassment of umpires by coaches and players is in effect. Offending individuals will be ejected.
11. **The team manager will be held responsible for the conduct of that team's spectators.** If the umpire judges that the spectators' behaviour is detrimental to the conduct of the game, the umpire will ask the team manager(s) to inform the spectators that the game will be called if such behaviour continues. If the game is called, the offending team will forfeit the game (6-0 score, 4 defensive innings).
12. Except as amended here, the rules in the Baseball Canada Rule Book (latest edition) and the 2015 SBA Handbook will apply.